

# WashJam 2016 Schedule

## THURSDAY, AUGUST 25, 2016

<b>1:00 PM</b>	<b>Event Arrival and Check-in</b> Units arrive, check-in and set-up camp in their assigned sub-camp
<b>8:00 PM</b> <b>9:30 PM</b>	<b>Merit Badge signups – Staff Dining Tent</b> <b>Leader’s Meeting – Staff Dining Tent</b>
<b>10:00 PM</b>	<b>Return to Campsites, Registration closed</b>
<b>11:00 PM</b>	<b>Taps</b> Please respect your fellow campers

## FRIDAY, AUGUST 26, 2016

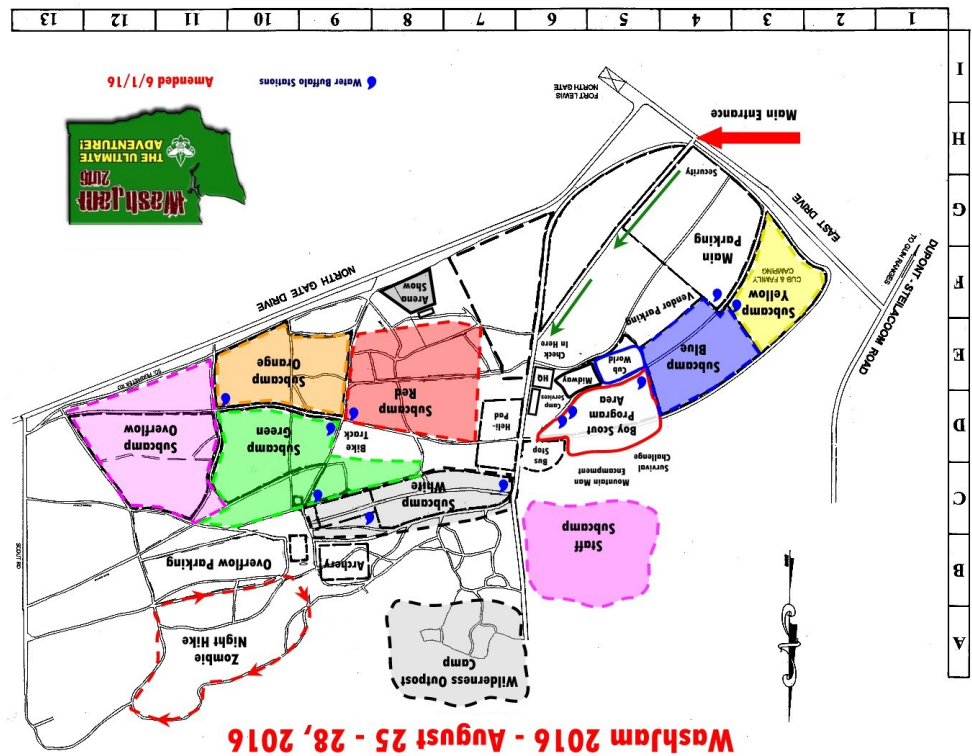
<b>7:00 AM</b>	<b>Reveille</b>
<b>8:00 AM</b>	<b>New Units Arrive and Check-in</b>
<b>7:00 AM - 8:45 AM</b>	<b>Breakfast</b>
<b>8:45 AM – 9:00 AM</b>	<b>Morning Flags</b> At the main flag pole
<b>9:00 AM – 4:00 PM</b>	<b>Cub Activity Area Open</b>
<b>9:00 AM – 5:00 PM</b>	<b>Activities Area Open</b> Boy Scouts and Venturing USAF Thunderbirds Pilot meet & greet 9:00 AM
<b>5:00 PM – 7:00 PM</b>	<b>Dinner</b>
<b>7:00 PM</b>	<b>Evening Flags</b>
<b>7:10 PM – 8:00 PM</b>	<b>Gather at the Main Stage - Pre-Show</b>
<b>8:00 PM – 9:30 PM</b>	<b>Friday Evening Show</b> <b>US Army Rock Band</b>
<b>9:30 PM - 10:30 PM</b>	<b>Zombie Invasion Night Hike</b>
<b>11:00 PM</b>	<b>Taps</b>

## SATURDAY, AUGUST 27, 2016

<b>7:00 AM</b>	<b>Reveille</b>
<b>8:00 AM</b>	<b>Units Arrive and Check-in, LDS Morningside</b>
<b>7:00 AM – 8:50 AM</b>	<b>Breakfast</b>
<b>8:50 AM – 9:00 AM</b>	<b>Morning Flags</b> At the main flag pole
<b>9:00 AM – 4:00 PM</b>	<b>Cub Activity Area Open</b>
<b>9:00 AM – 5:00 PM</b>	<b>Activities Area Open</b> Boy Scouts and Venturing
<b>5:00 PM – 7:00 PM</b>	<b>Dinner</b>
<b>7:00 PM</b>	<b>Evening Flags</b>
<b>7:10 PM – 8:00 PM</b>	<b>Gather at the Main Stage - Pre-Show</b>
<b>8:00 PM – 10:30 PM</b>	<b>Saturday Evening Show</b> <b>Comedy Sportz, Laser Show</b>
<b>11:00 PM</b>	<b>Taps</b>

## SUNDAY, AUGUST 28, 2016

<b>7:00 AM</b>	<b>Reveille</b>
<b>7:00 AM - 8:50 AM</b>	<b>Breakfast</b>
<b>8:50 AM – 9:00 PM</b>	<b>Morning Flags</b> At the main flag pole
<b>9:00 AM – 11:00 AM</b>	<b>Religious Services</b> A wide variety of services will be offered. Please consult list given at check-in for times and locations.
<b>11:00 AM – 2:00 PM</b>	<b>Pack-up and check out of Sub-camp</b> “A Scout is Clean” – Please leave the area better than you found it.



## IMPORTANT INFORMATION

**Have Fun!** There is lots to see and do at WashJam 2016, so be sure and visit all of the activity areas.

**Water:** Please conserve water as much as possible.  
Do not use drinking water for bathing.

**Trash:** Pick it up if you see it, and properly dispose of your own.

**Waste Water:** Dump your wastewater in the gray water tanks provided.

**Digging Holes:** NO DIGGING IS ALLOWED.

**Campfires and Fire Pits:** NO FIRES. Liquid fuel, Propane/charcoal grills only

### Unexploded Ordinance:

WashJam is located in a military training area of JBLM. If anyone at the WashJam event locates something that looks like ammunition, flares or smoke bombs: **Call 253-967-6371.** If no answer call 911.

- DO NOT GO NEAR IT
- DO NOT TOUCH IT
- KEEP OTHERS OUT OF THE AREA
- REPORT IT WITH THE LOCATION TO WASHJAM STAFF

## How to Earn your WashJam Pin\*

Name: \_\_\_\_\_

Unit: \_\_\_\_\_ Subcamp: \_\_\_\_\_

1. Be Prepared, and attend the full session of WashJam 2016
2. Participate in 12 activity areas in a two day period  
1. \_\_\_ 2. \_\_\_ 3. \_\_\_ 4. \_\_\_ 5. \_\_\_ 6. \_\_\_  
7. \_\_\_ 8. \_\_\_ 9. \_\_\_ 10. \_\_\_ 11. \_\_\_ 12. \_\_\_
3. Attend the two evening Arena Shows Friday: \_\_\_\_\_ Saturday: \_\_\_\_\_
4. Spend time in the Midway looking at and discussing at least four exhibits or vendors: 1. \_\_\_ 2. \_\_\_ 3. \_\_\_ 4. \_\_\_
5. Help maintain camp by picking up trash: \_\_\_\_\_
6. Attend Scouts Own on Sunday, or LDS Morningside on Saturday: \_\_\_\_\_
7. Optional: Attend the Zombie Defense Academy:\*\* \_\_\_\_\_

*Present this completed card to your Subcamp HQ to get your pin.*

Leader Approval: \_\_\_\_\_ Pin received: \_\_\_\_\_

\*Approximately 900 pins are available, while supplies last.

\*\*Must present this passport, signed by Zombie Academy Staff to enter Zombie Night Hike. Zombie patches will be provided to the first 500 participants on the hike, who have completed the Zombie Defense Academy training.